



SLANT 50

PRESENTED BY

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McINTOSH COUNTY ACADEMY

HEAD FOOTBALL COACH

NIKE CLINIC

FEBRUARY 2007

MCA Football : 2004 - 2006

2004 (9-4) Region 3-A Champions
First Region Championship
in school history.

2005 (8-2-1) Region 3-A Champions

2006 (8-2) Region 2-AA Runner-Up
Made playoffs for first time
in school history in AA.

**Defense can be described in
the following manner:**

**“It is placing eleven hard-nosed
football players in their proper
positions and getting them to the
ballcarrier with the least delay and
arriving in bad humor.”**

Defense is the most important aspect of the game of football. Some of the reasons for this being true are:

- 1 – If you prevent the opponent from scoring you cannot lose.**
- 2 – More mistakes are made on offense.**
- 3 – Adverse weather conditions can seriously affect a team's offense yet have practically no effect upon the defense.**
- 4 – There are more ways to score on defense than on offense (blocked kick, interception, safety, recovered fumble, and punt return).**

How to Get It Done:

1 – Tackle

2 – Play Your Best Players

3 – Simple Yet Multiple

4 – Great Fundamentals / Technique

5 – Pressure the Offense (Make them react to us)

6 – Defend Formations (Stop what they do best)

7 – Efficient Preparation

TE – Trash End
ST – Strong Tackle
N – Nose Tackle
ET – Eagle Tackle
CE – Crash End

BASE

M – Mike LB
W – Will LB
C – Corner
\$ – Strong
Safety
F – Free
Safety
C – Corner



TE

ST

N

ET

CE

M

W

C

\$

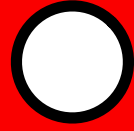
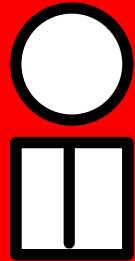
F

C

**TE – 9 tech
ST – 4 tech
(head-up)
N – 0 tech
(head-up)
ET – 4 tech
(head-up)
CE – 9 tech
(ghost TE)**

BASE

**M – 30 tech,
4 yds
deep
W – 30 tech,
4 yds
deep**



TE

ST

N

ET

CE

M

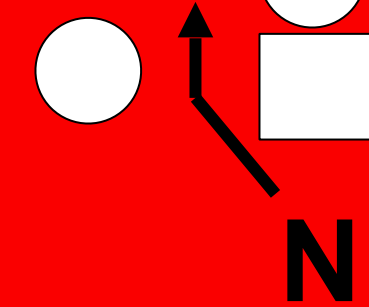
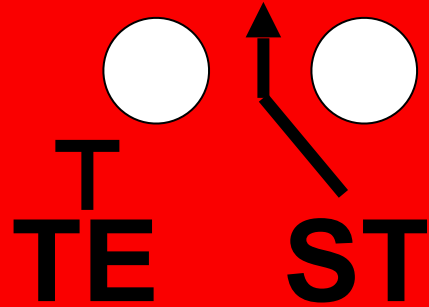
W

Basic Movements out of Base:

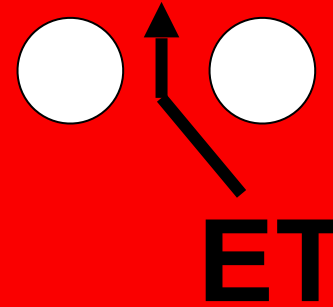
- **Over (Strong)**
- **Over Crash (Strong)**
- **Slant (Weak)**
- **Slant Trash (Weak)**
- **Double Pinch**
- **Double Thunder**
- **Double X**
- **Double Switch**

Base Over

Mike and Will
must know
uncovered gaps.



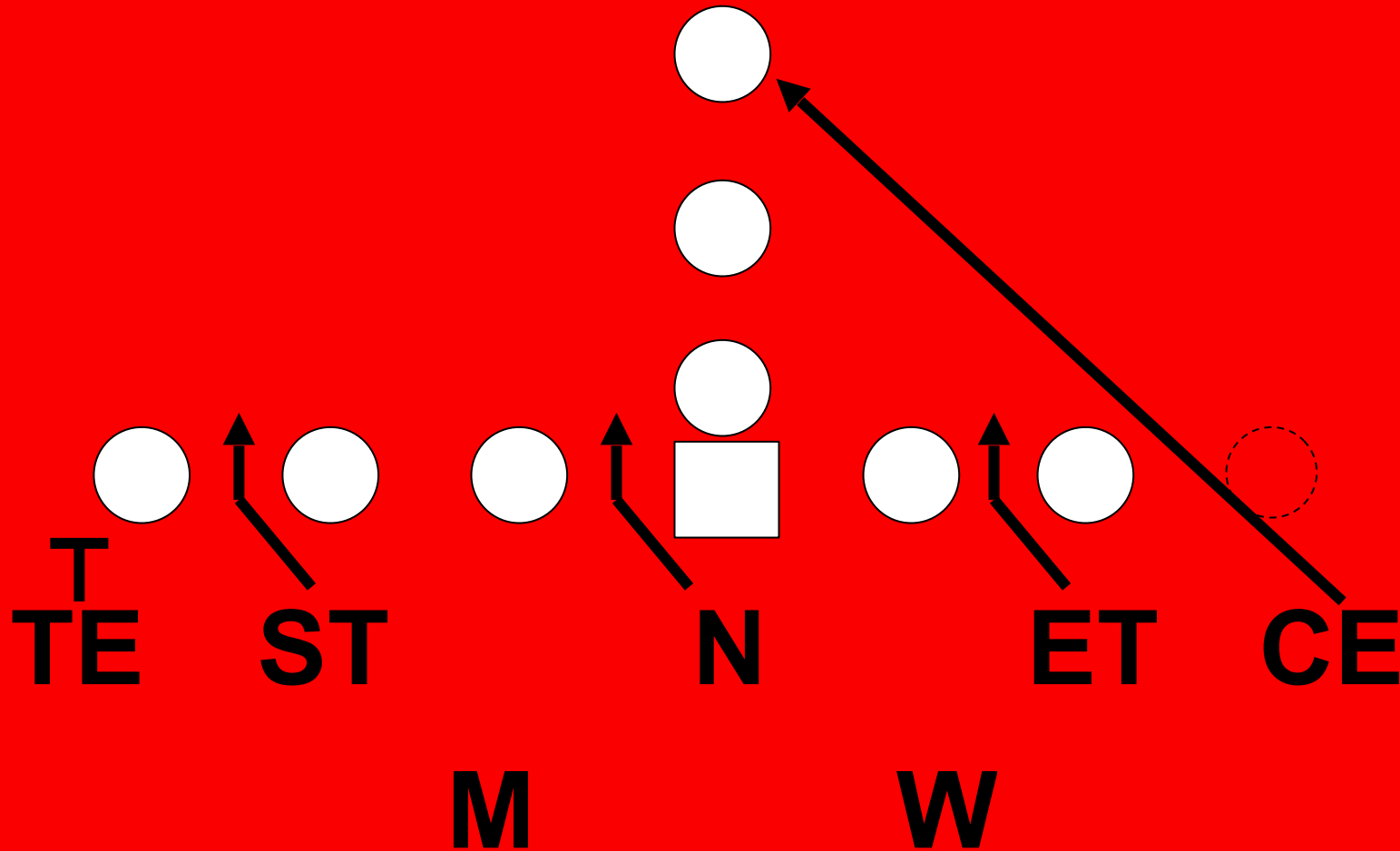
M



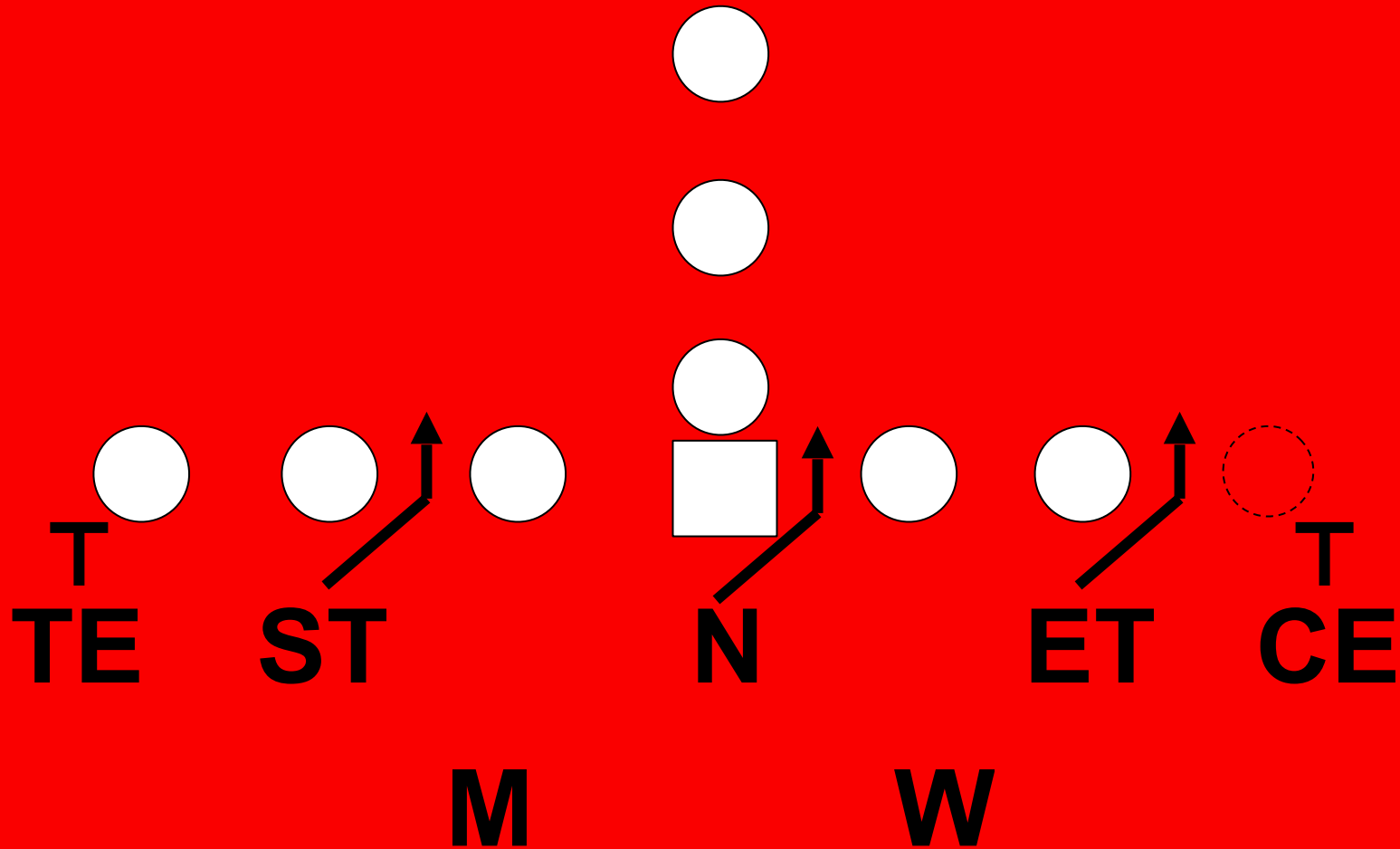
W



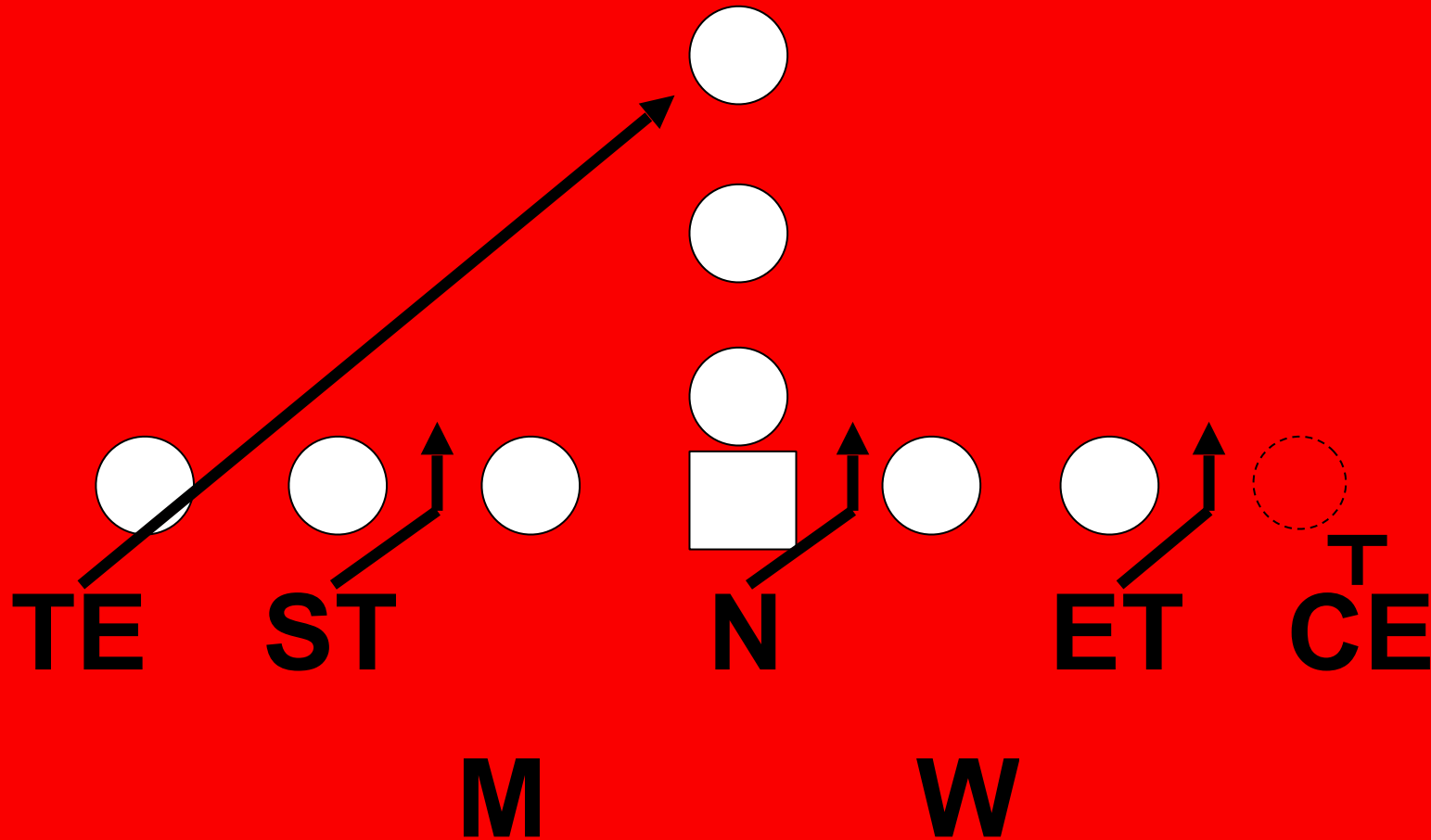
Base Over Crash



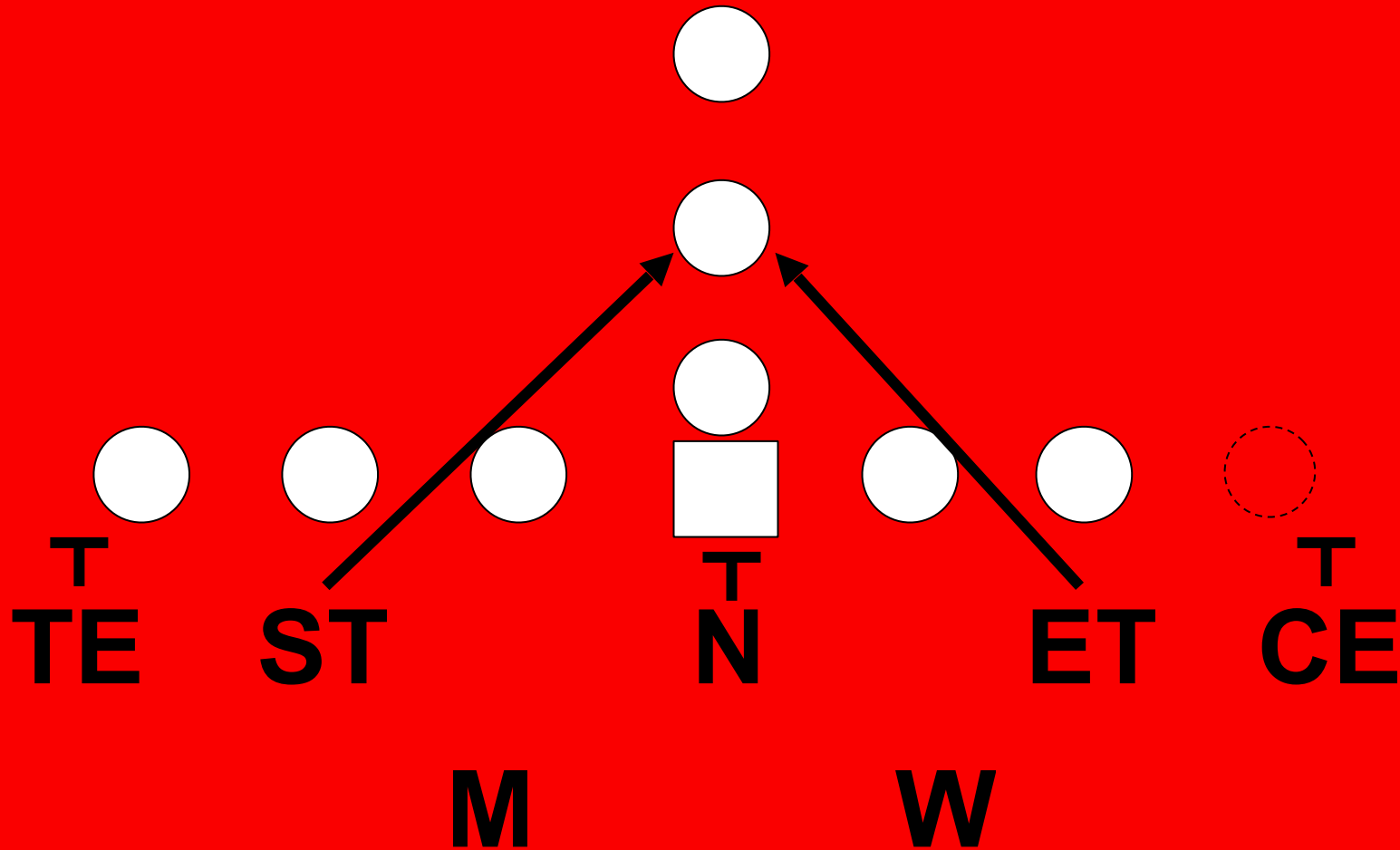
Base Slant



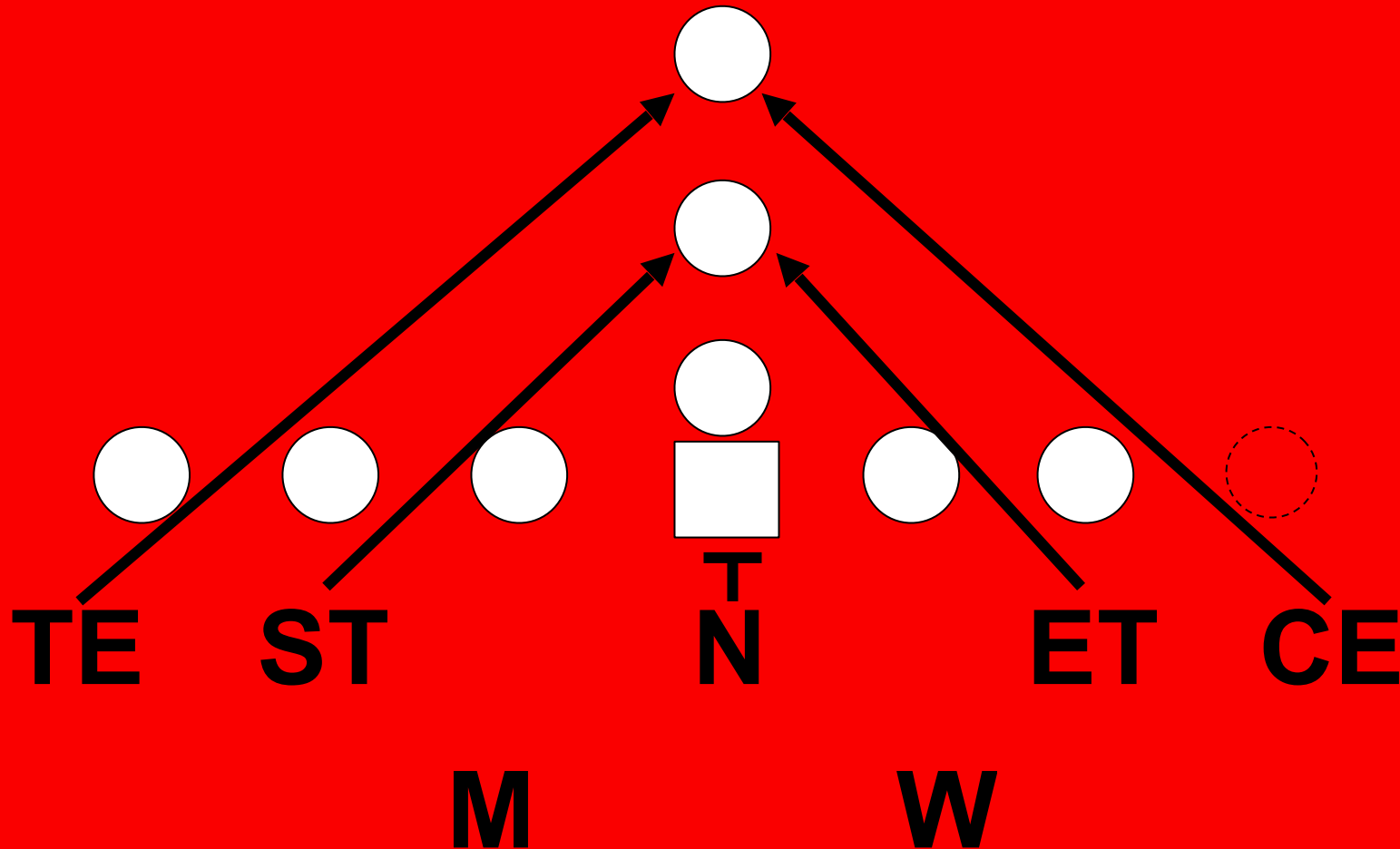
Base Slant Trash



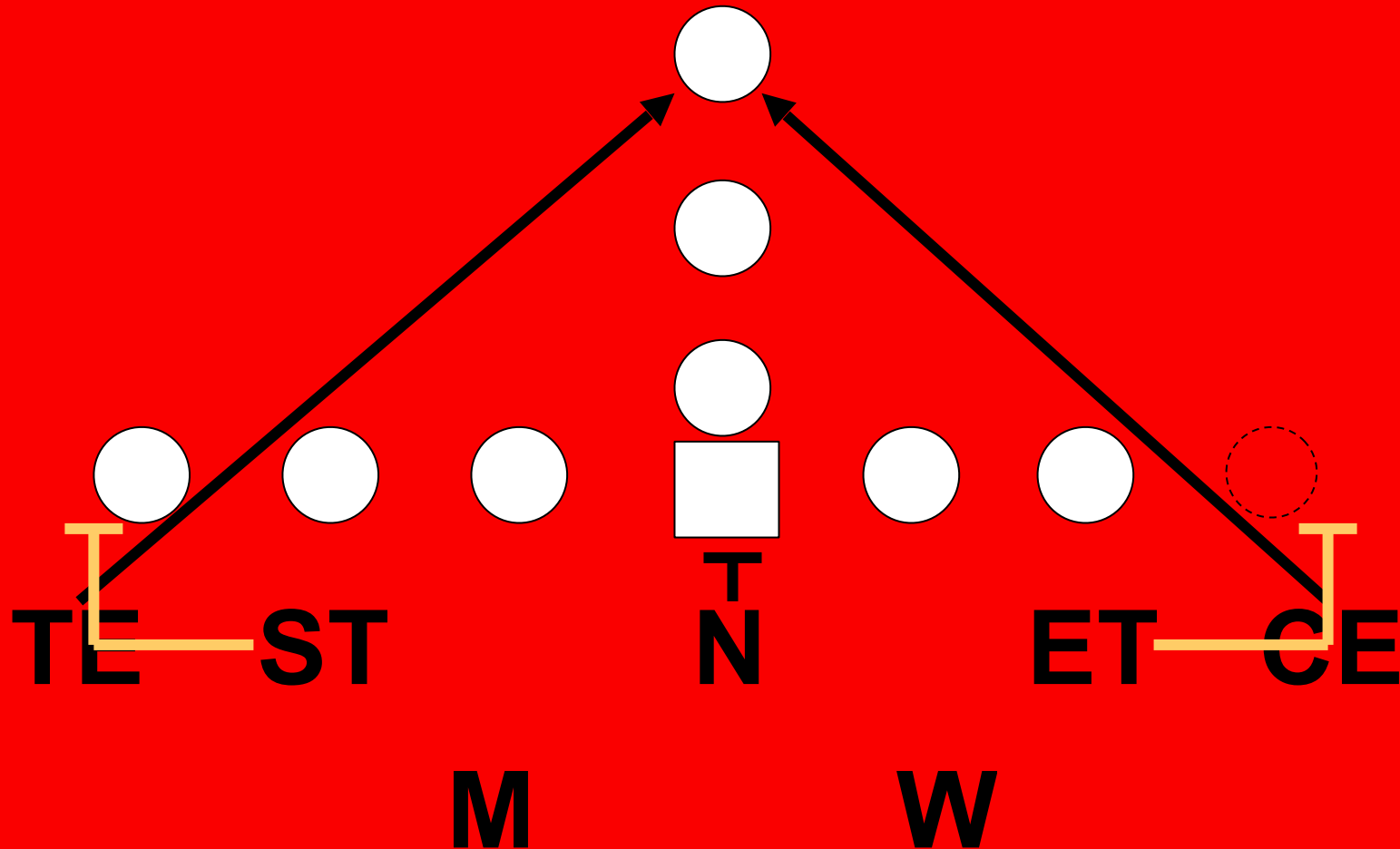
Base Double Pinch



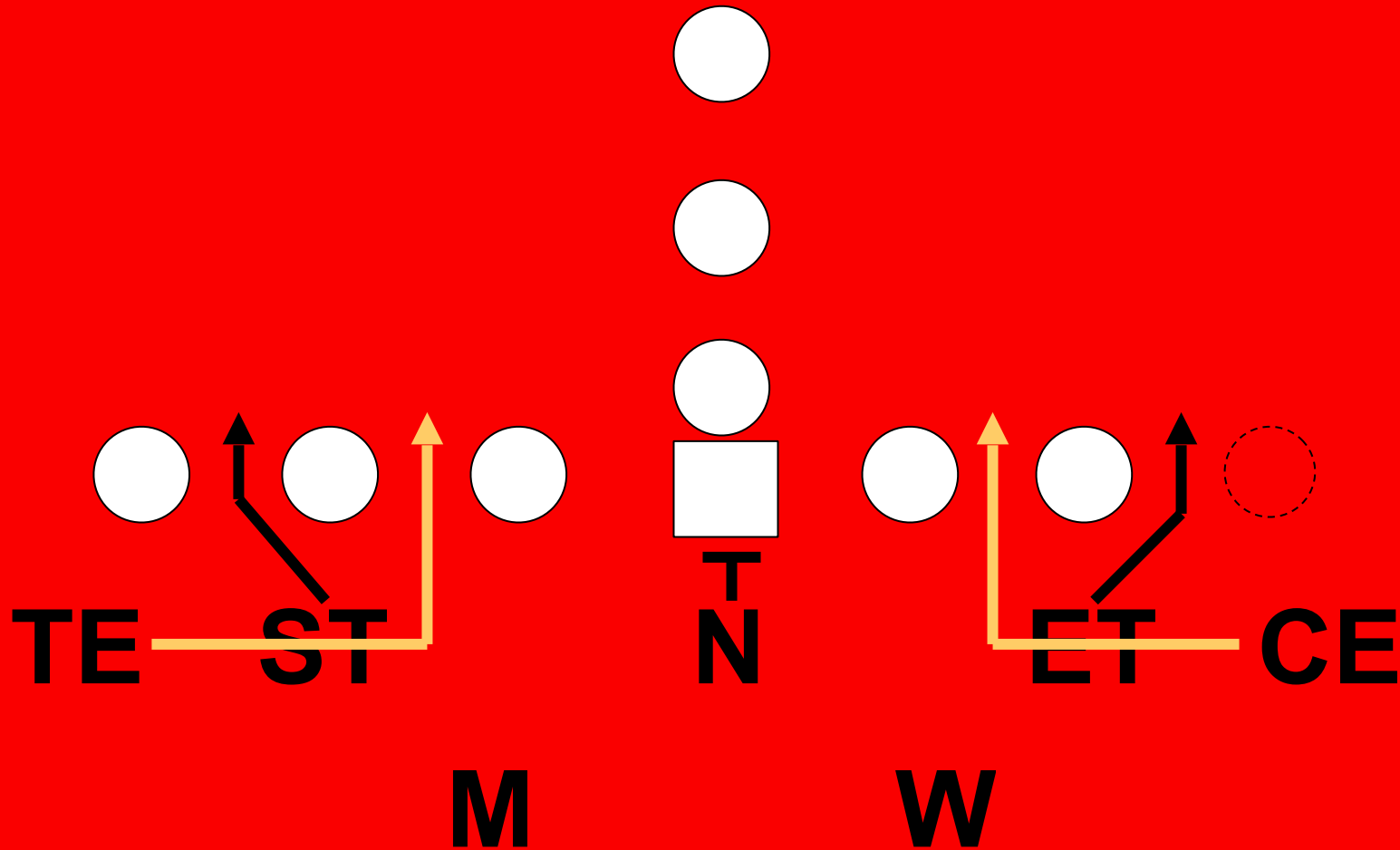
Base Double Thunder



Base Double X



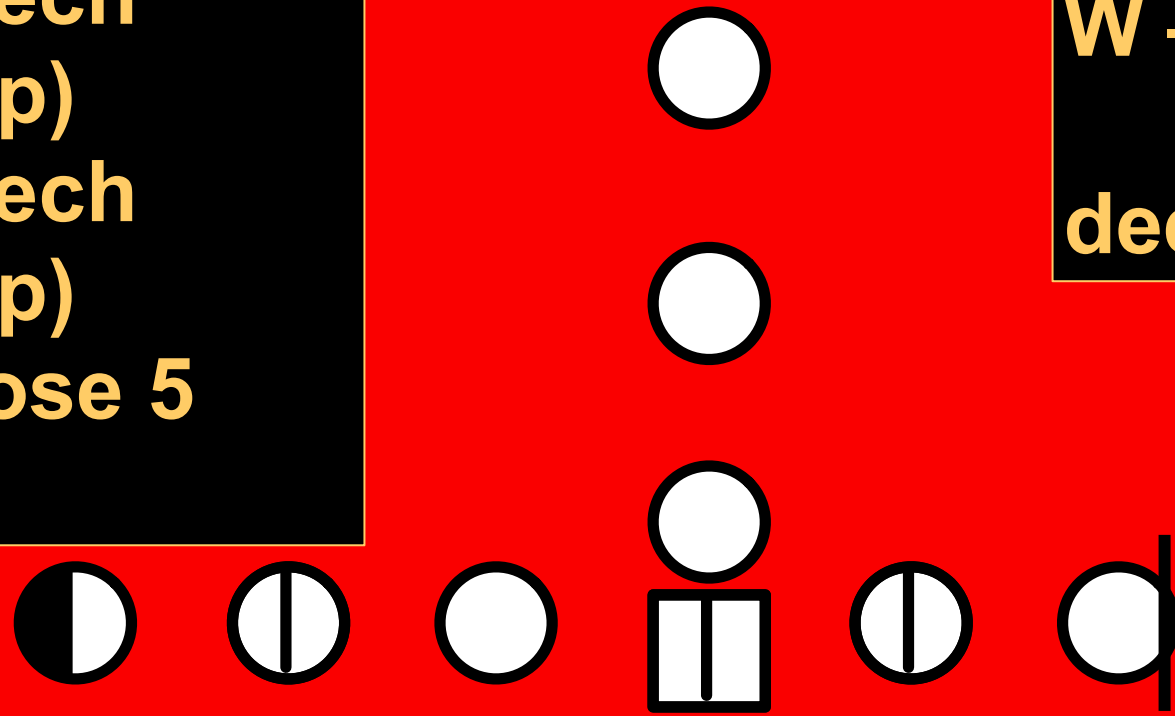
Base Double Switch



TE – 9 tech
ST – 4 tech
(head-up)
N – 0 tech
(head-up)
ET – 2 tech
(head-up)
CE – loose 5
tech

EAGLE

M – 30 tech,
4 yds
deep
W – B gap,
4 yds
deep



TE

ST

N

ET

CE

M

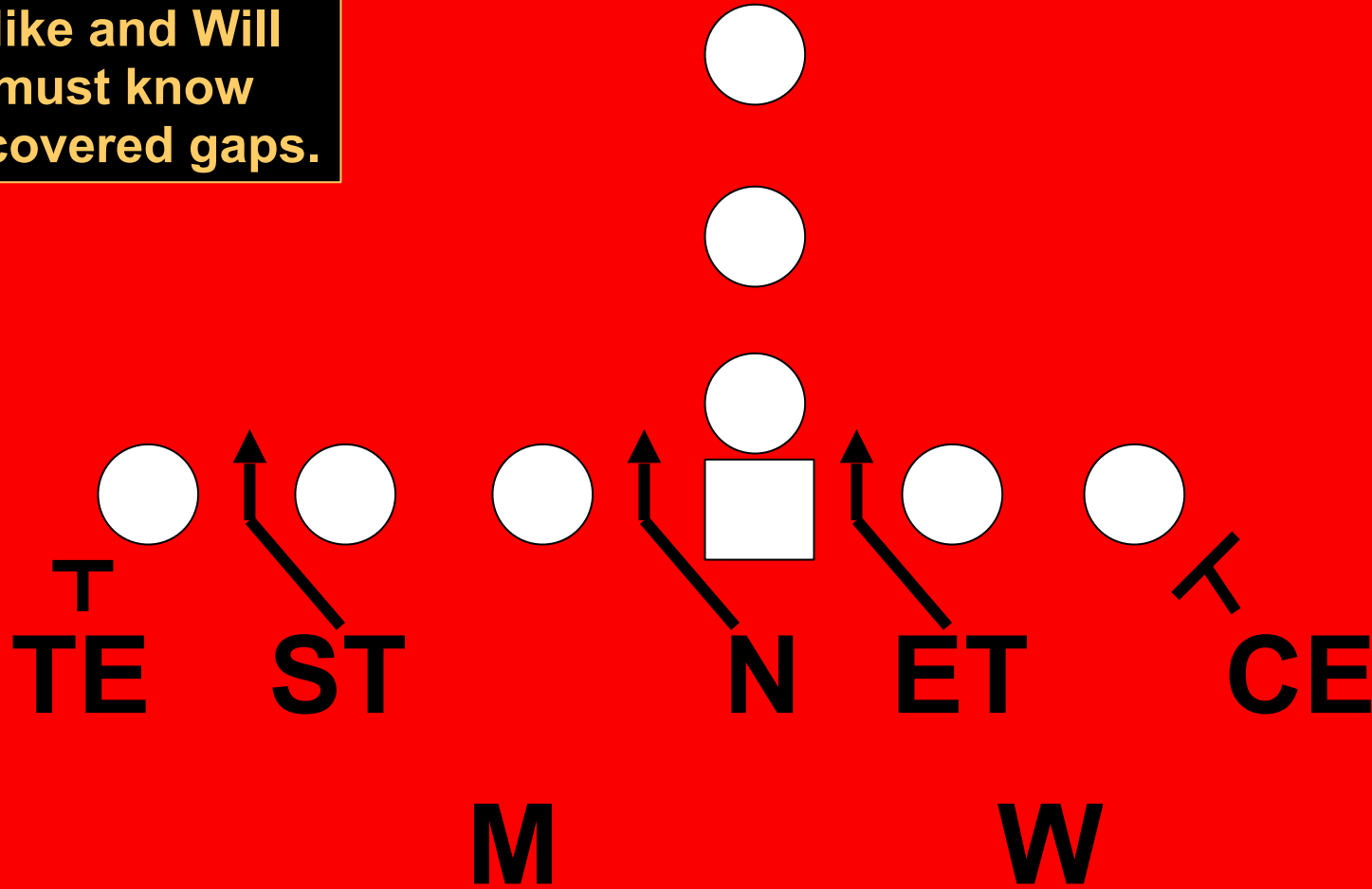
W

Basic Movements out of Eagle:

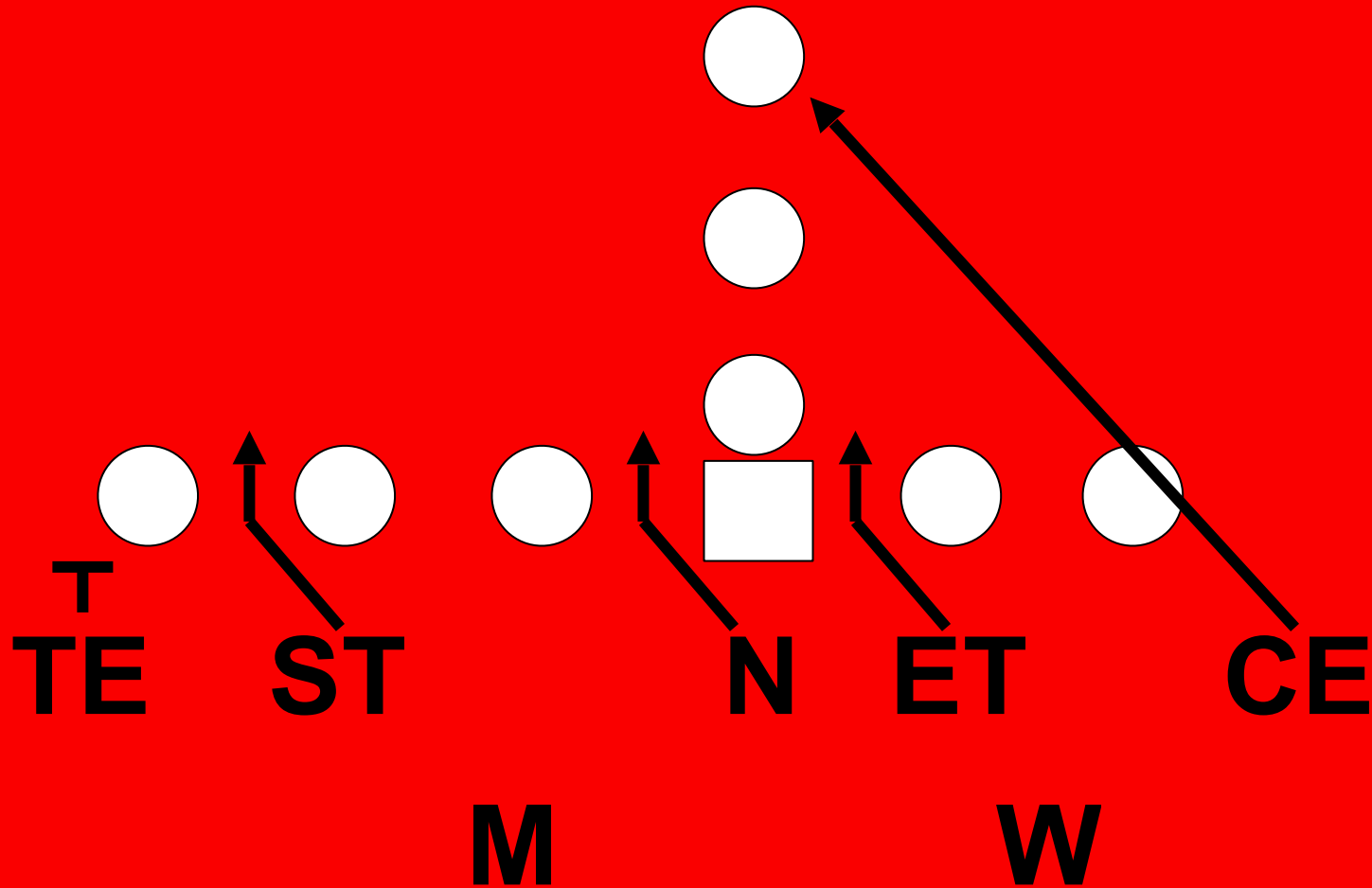
- **Over**
- **Over Crash**
- **Over Nut (Crash)**
- **Over Pinch / Thunder (Crash)**
- **Over X (Crash)**
- **Over Switch (Crash)**
- **Slant**
- **Slant Trash**
- **Slant Tango (Trash)**
- **Slant Trash Crash**
- **Slant Pass Rush**

Eagle Over

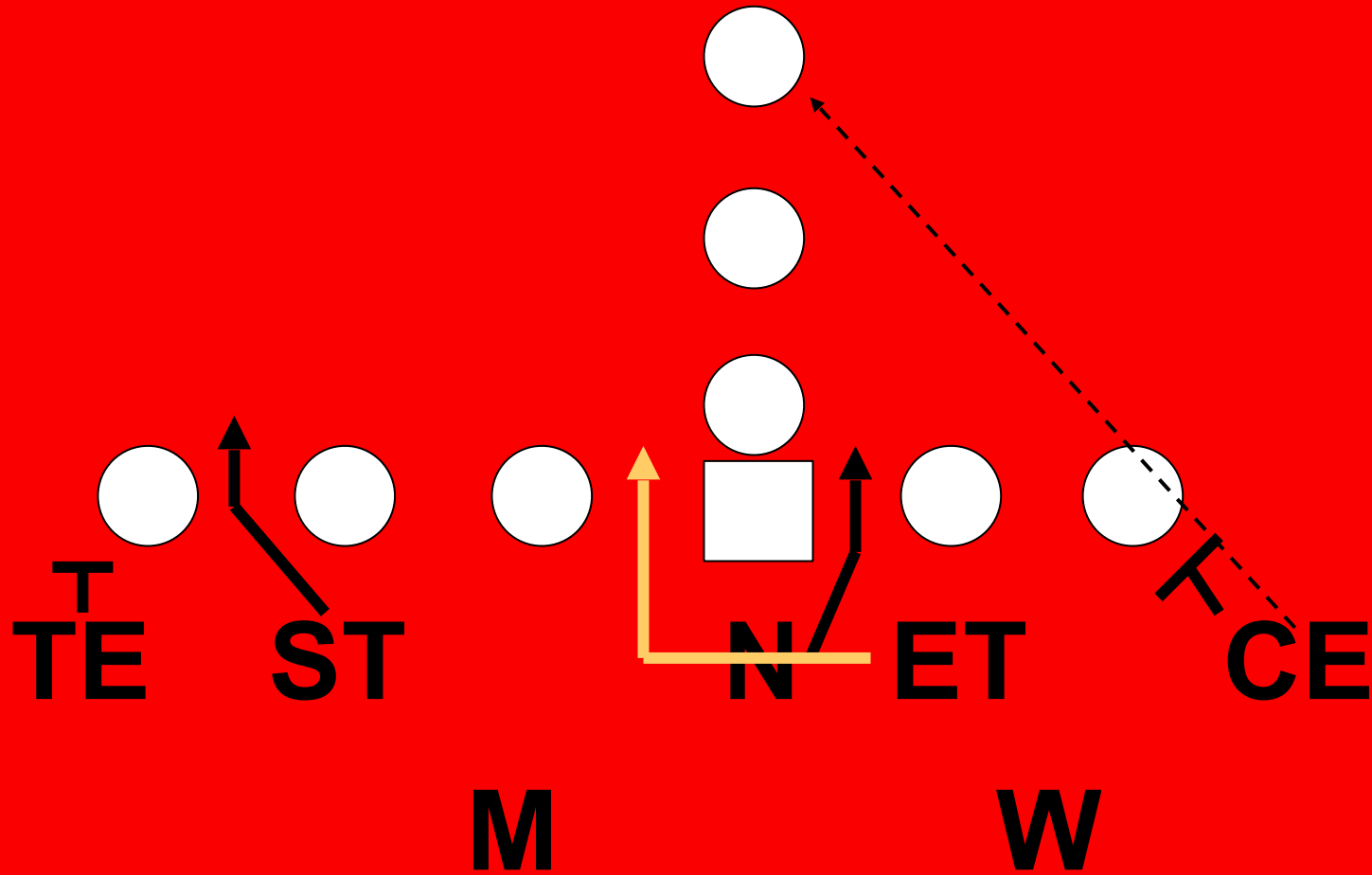
Mike and Will
must know
uncovered gaps.



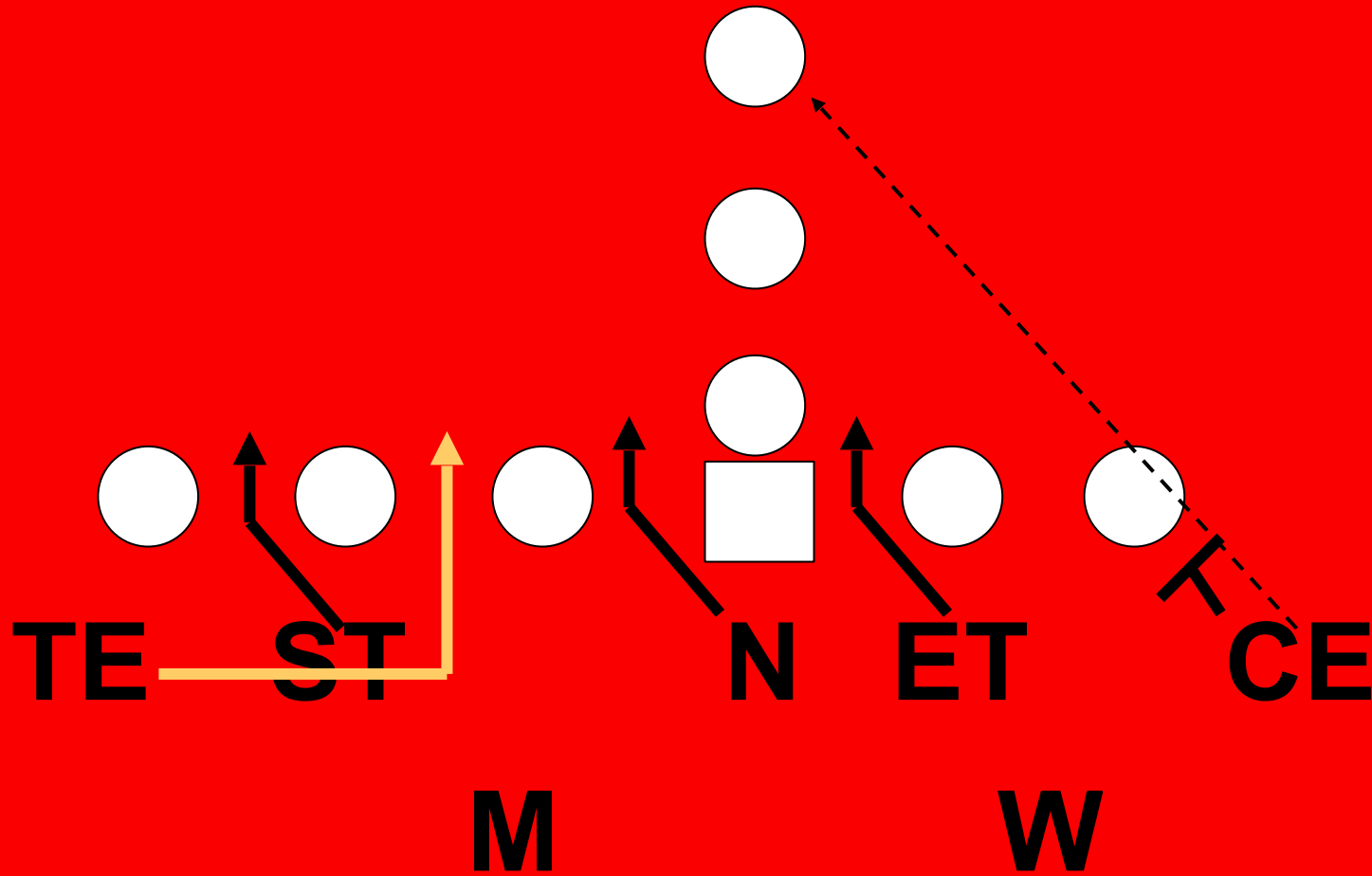
Eagle Over Crash



Eagle Over Nut (Crash)



Eagle Over Switch (Crash)



Eagle Slant

Mike and Will
must know
uncovered gaps.

○
T
TE

○ ○
ST

M

○

○

○

□

N

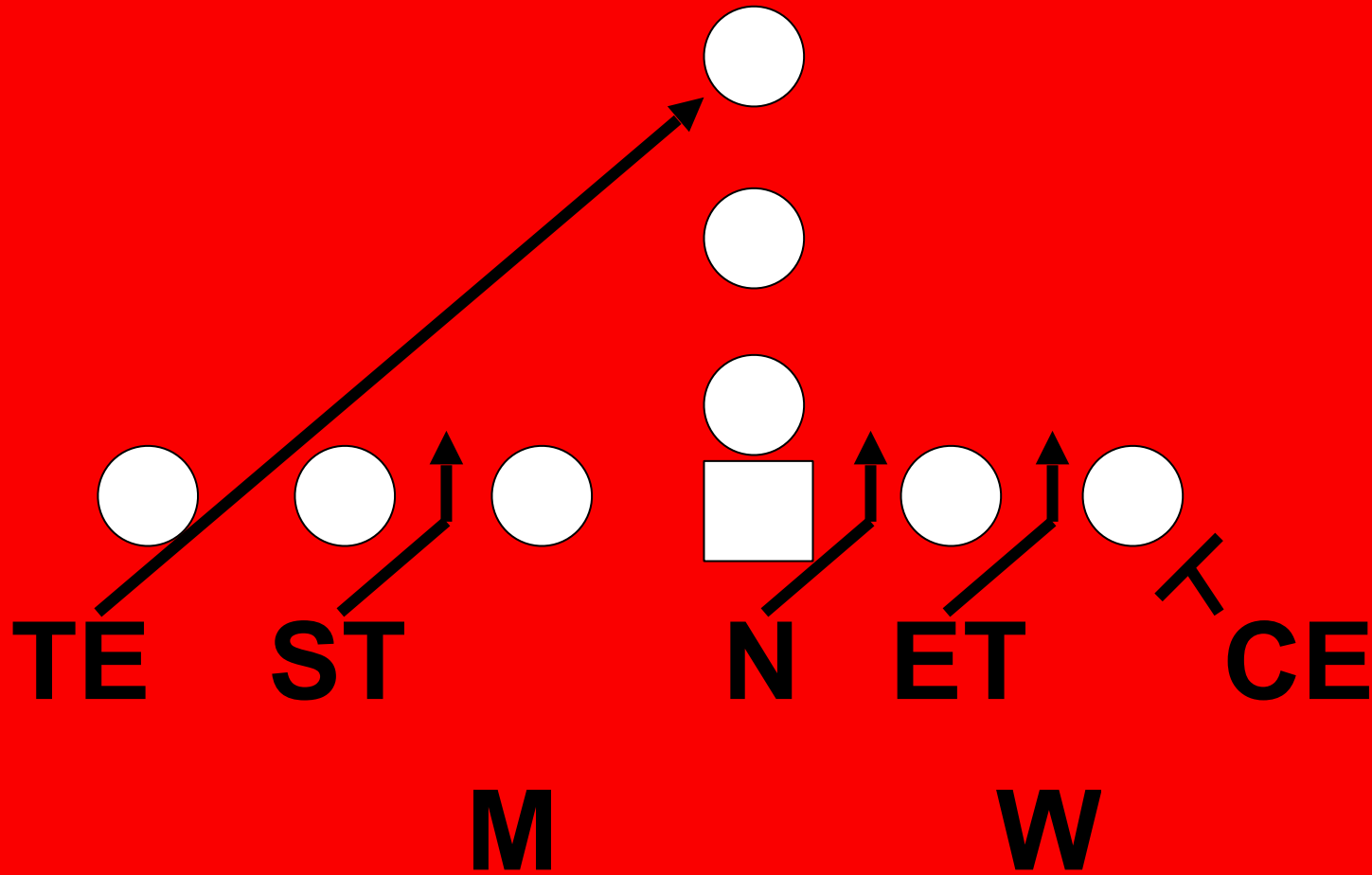
○
ET

W

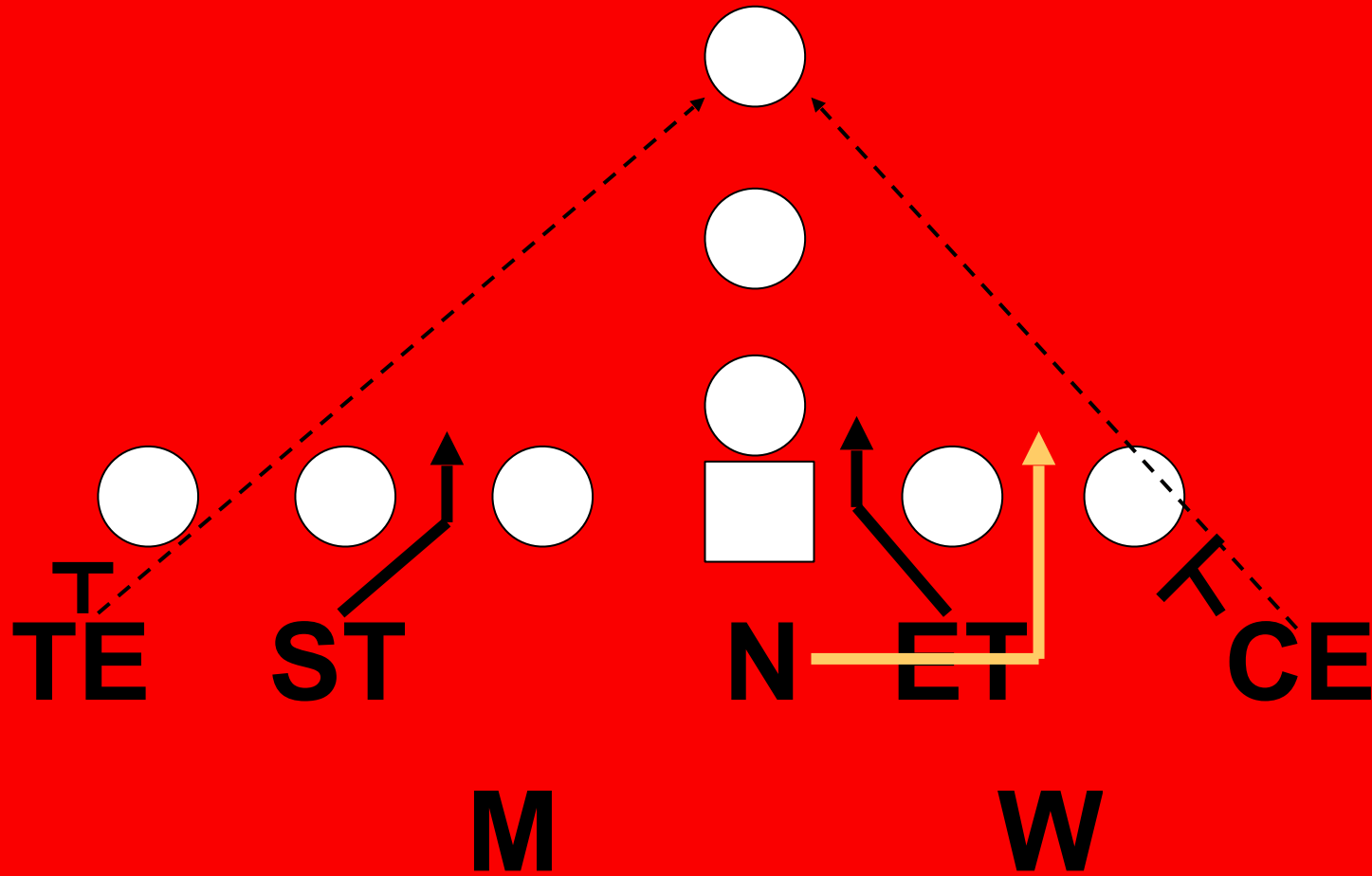
○

T
CE

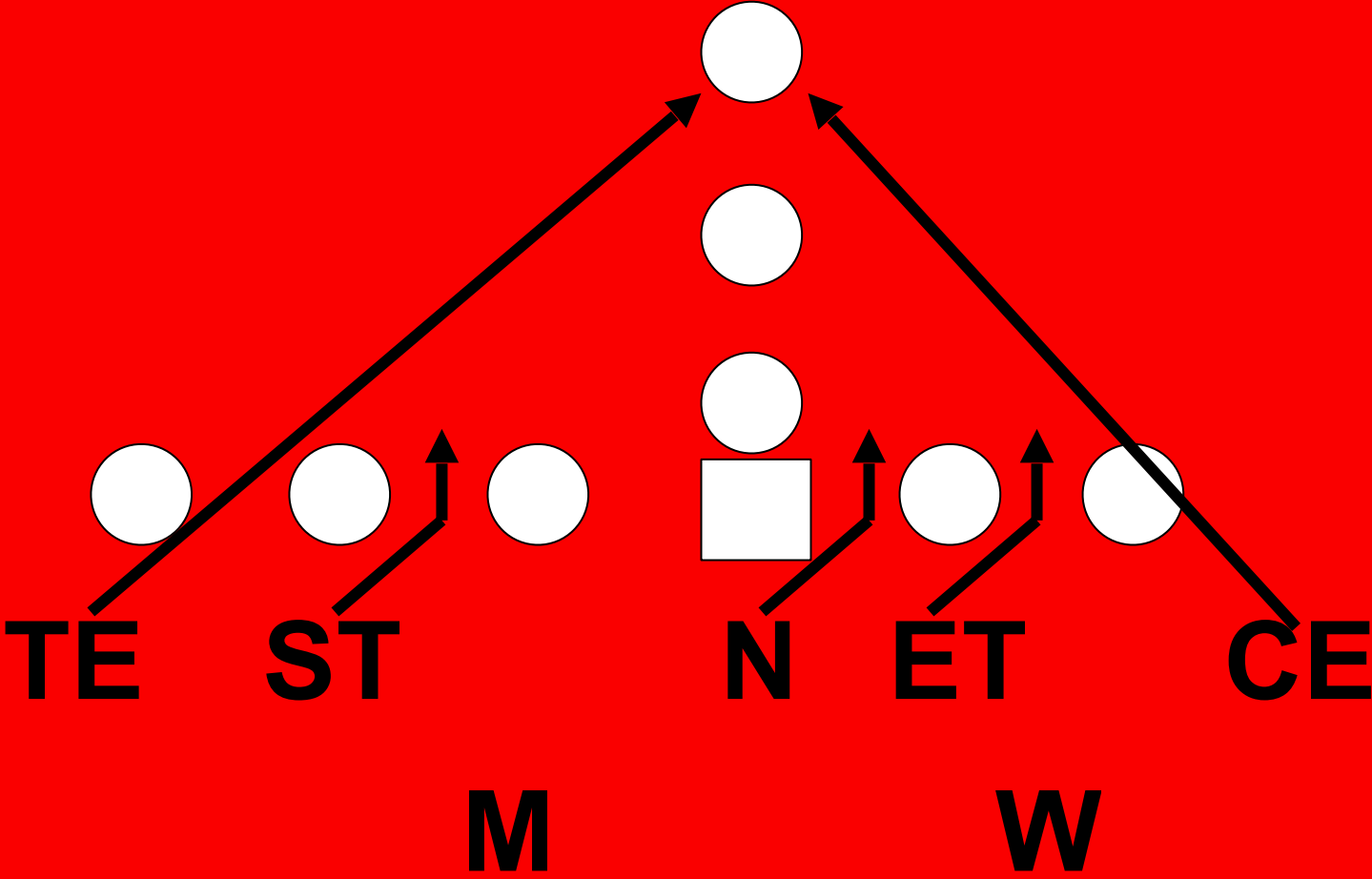
Eagle Slant Trash



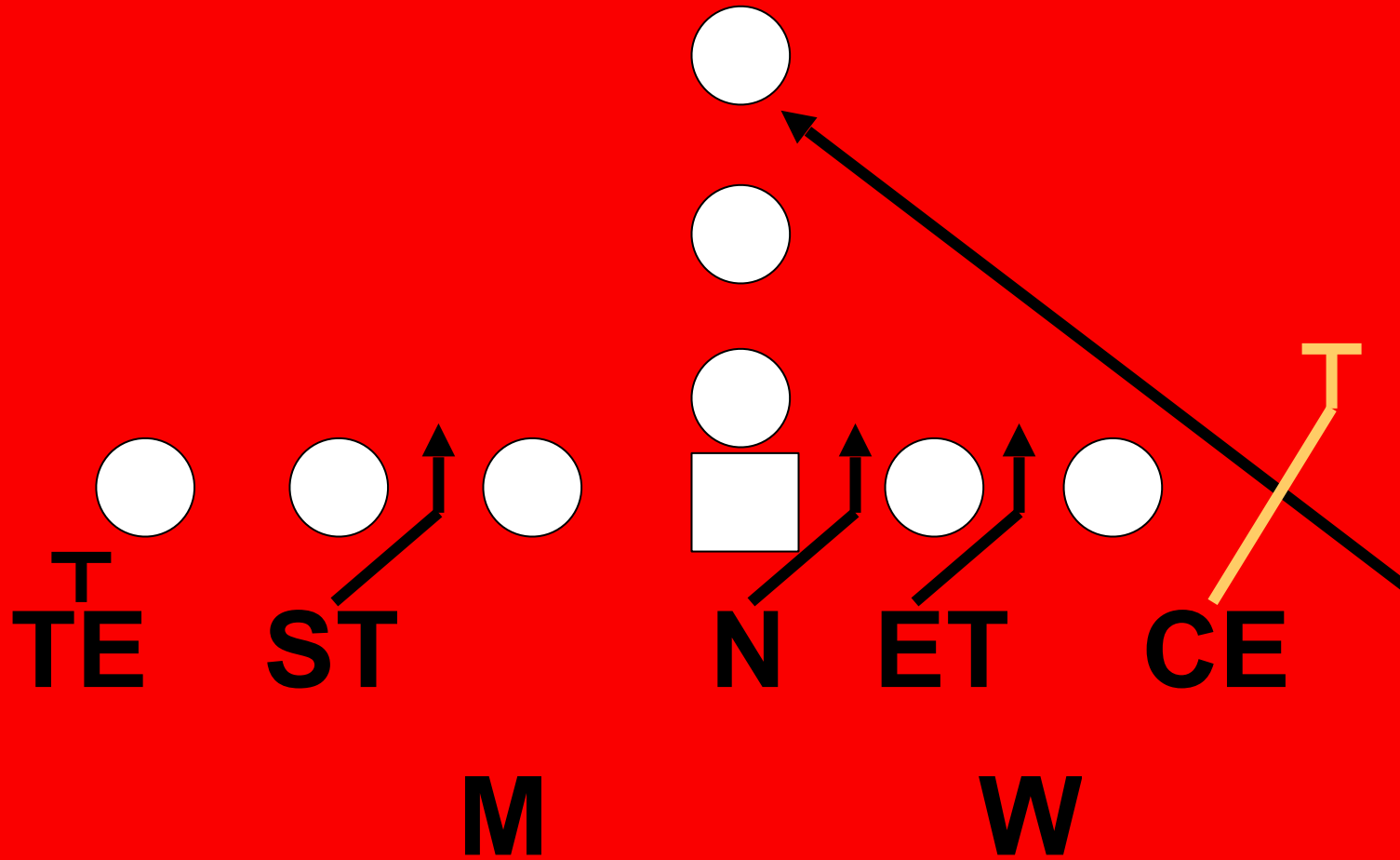
Eagle Slant Tango (Trash)



Eagle Slant Trash Crash



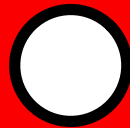
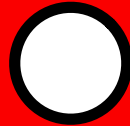
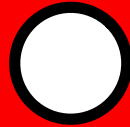
Eagle Slant Pass Rush



More

Slide

Mike and Will
must know
uncovered gaps.



TE ST

N

ET

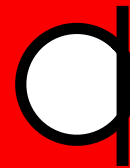
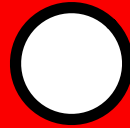
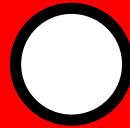
CE

M

W

Solid

Mike and Will
must know
uncovered gaps.



TE

ST

N

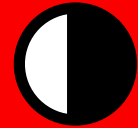
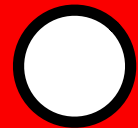
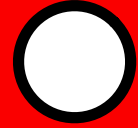
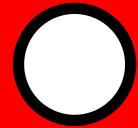
ET

CE

M

W

Veer



Mike and Will
must know
uncovered gaps.

TE ST

N

ET

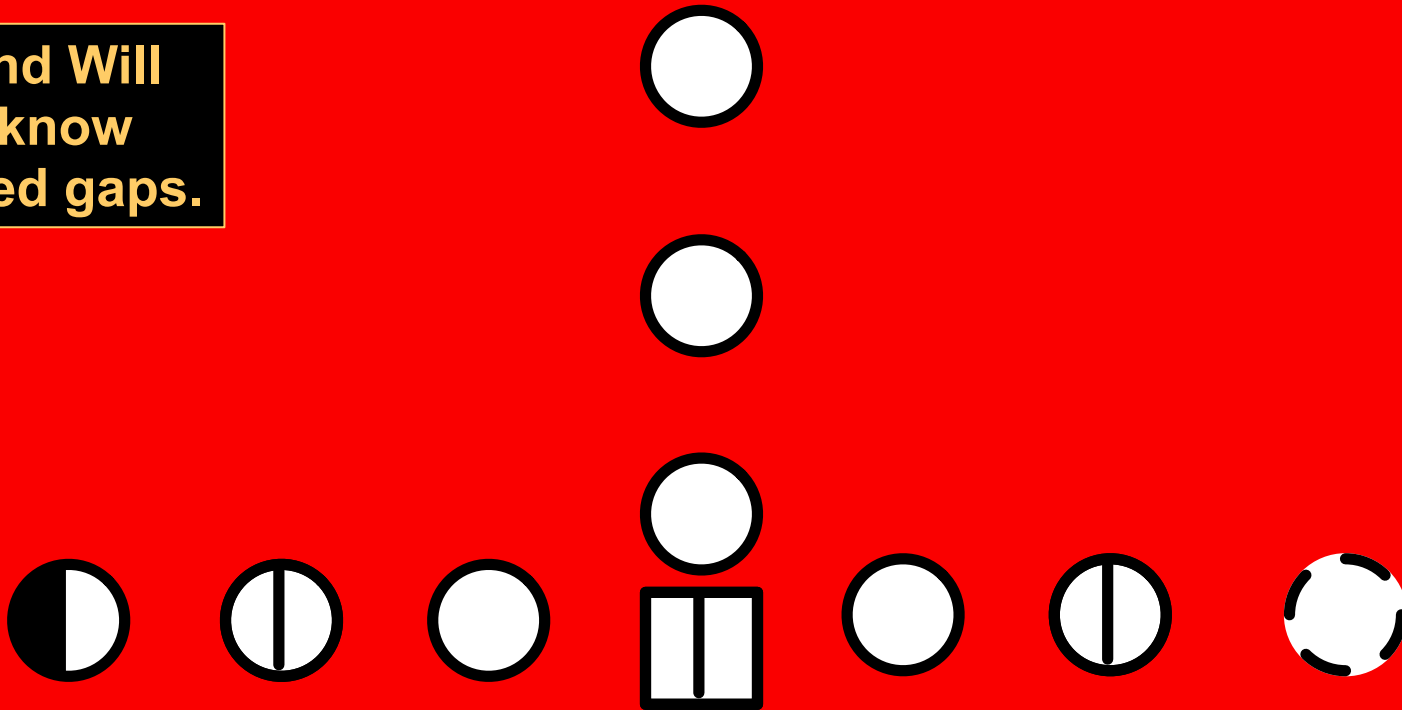
CE

M

W

Base Back

Mike and Will
must know
uncovered gaps.



ST

N

ET

TE

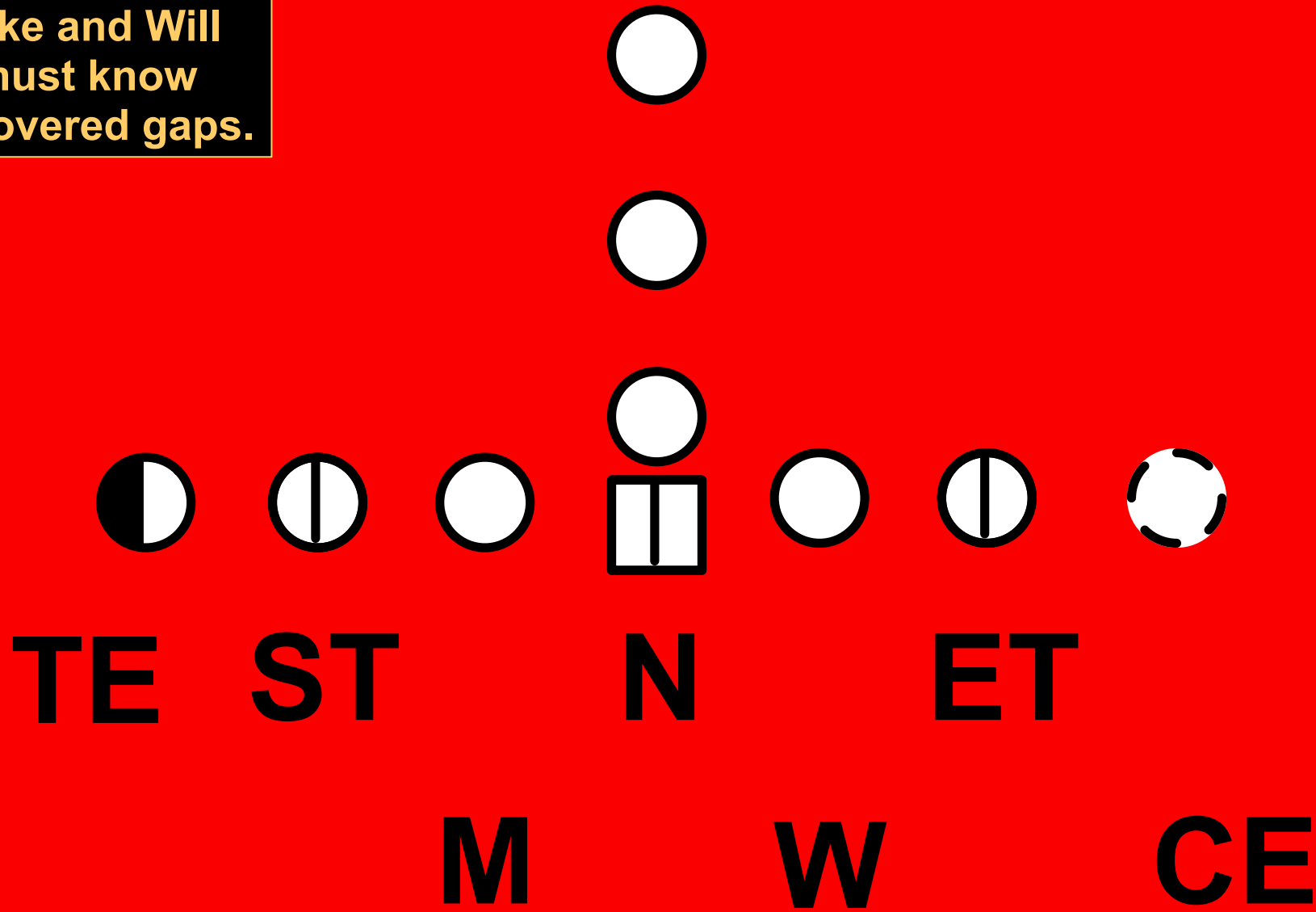
M

W

CE

Base Stack

Mike and Will
must know
uncovered gaps.





THE END